

POWDER PUFF REGULATIONS

The Game

The game is to be played on Wednesday October 23, 2009 at 7:00 PM. The field opens at 6:30 PM to players/coaches/participants and 6:45 PM for spectators. Players & coaches should be on the field ready to go by 7 PM. The game will begin at approximately 7:00 PM. All rules supported by the high school football league apply with the following exceptions:

- Tackling is strictly forbidden (yes forbidden) and will result in a 15 yard penalty and possible removal from the game along with other discipline outlined in *Referees and Administrators*.
- There will be 4 quarter time periods each 7 minutes in length, the clock stops when a player goes out of bounds, a timeout is called, a first down is made, or a pass is incomplete.
- Instead of 4 downs as is customary, there will be 5 downs per possession.
- Spectators will not be allowed on the field, only players, cheerleaders, coaches and referees, along with administrators. Anyone in violation of this will be removed.
- There will be a 10 minute halftime between the 2nd and 3rd quarters.
- Each team will be given one timeout per half.
- If a team would like to punt they have the option of either punting the ball to the other team in a standard manner, or they can choose to give the other team the ball 35 yards from their line of scrimmage or at the 10 if 35 yards would put them inside the 10 or in the end zone.
- Normal kickoff will occur before halves & after TD's.
- A touchdown is worth 6 points. For the extra point, teams can kick a field goal PAT or run a normal play for a 2 point PAT conversion.
- There is no overtime.
- There will be 11 players per side on the field at any time.
- In the spirit of team building and fun on which this game has been created it is expected that all participants behave with courtesy and appreciation for their fellow peers and educators.

Coaches

Coaches are to uphold the expectations of our adult coaches. They are to act responsibly and respectfully at all times, assuring that the game remains oriented towards teambuilding and fun. Coaches will give the players directions both on and off the fields. There are two coaches per team, all decisions for official use concerning the team is decided by the coaches. Any coach acting outside of these expectations is subject to the same disciplinary policy as players outlined in *Referees and Administrators*. One coach is allowed on the field to help with the huddle during offense. No coaches are allowed on the defensive side of the field.

***** DELAY of GAME: one of the biggest issues with Powder Puff is when a team takes a long time to get a play called in the huddle & ran ... it makes the game very boring for everyone when it takes forever to run a play. While there will not be a specific time for the play clock, it will be at the refs discretion if a delay of game penalty needs to be called. A warning will be given before calling a delay of game penalty. Coaches, please do your best to get plays in & out quickly.**

***** Each coaching staff is REQUIRED to have ALL of their offensive plays drawn up on cards (manila folders) just like their football coaches do – this will hopefully speed up the game and decrease confusion.**

Announcers

Announcers will uphold the expectations we have for the adult announcers. They are afforded room for creativity, humor, improvisation, and fun in general. Personal attacks on coaches or players are unacceptable as is any obscene remarks or derogatory comments. That being said, any questionable comments must be approved by Mr. Snow in advance. The scoreboard is to be operated for the purposes of the game, nothing else. Abuse of these liberties may subject any announcer to the penalties outlined in *Referees and Administrators*.

Referees and Administrators

There will be three referees: Mr. Hartman, Mr. Hall, and Mr. Tremblay. Referee's calls are final and not to be questioned by either the players or coaches. If an administrator feels the need to intervene in any actions on the field they are admitted to. Penalties will be called for:

- Tackling – 15 yard penalty, player sits out for remainder of the quarter & possible ejection from the game based on severity – this is the referees/administrators call.
- Being off sides – 5 yard penalty.
- Clipping/overly rough blocking – 15 yard penalty, player sits out for remainder of the quarter & possible ejection from the game based on severity – this is the referees/administrators call.
- Any unsportsmanlike conduct or action the referees deem inappropriate for a non-contact game – 15 yard penalty, player sits out for remainder of the quarter & possible ejection from the game based on severity – this is the referees/administrators call.
- The flags are to be attached to the person's body in a standard manner. After each TD, a ref needs to check the player's flag who scored to make sure it is not tied. "Tying" a flag will result in that player being removed from the game.

Yardage lost or gained on penalties will be decided on the field by the referees. At any time during the night, the referees or administrators may add, remove, or alter any rule to better assure a successful night. Anyone removed from the field for unsportsmanlike conduct, or anyone pulled from the announcer's box, may suffer a 3 day suspension beginning the day after the game or may be subjected to other administrative discipline including the inability to attend the homecoming dance.

BY SIGNING THIS YOU AGREE THAT YOU UNDERSTAND THE MANNER IN WHICH YOU ARE TO CONDUCT YOURSELF, AND ACCEPT RESPONSIBILITY FOR ANY ACTIONS OUTSIDE OF THE REGULATIONS AND THE POTENTIAL DISCIPLINE THEREIN. THIS FORM MUST BE SIGNED AND RETURNED TO EITHER A COACH OR JORDAN ROBINSON FOR ANY PARTICIPANT TO BE ELIGIBLE FOR THE NIGHT.

Printed Name

Signature

Date